

WHAT IS THIS THING CALLED **STEAM**?

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STEAM is
the **Art** of thinking and making
ideas, performances, and other artifacts
using tools (**Technology**),
Science knowledge,
Mathematical reasoning,
and design practices (**Engineering**)
in a intentional manner so that each **STEAM** component
complements the others.

STEAM is
Teams of Teachers
working in COMMUNITY TOGETHER
to
CREATE curriculum
that is transdisciplinary, inclusive, and empowering.

STEAM is a
PROBLEM-SOLVING approach to teaching and learning.
It features multiple **C'ing** Practices:

CARE
Cultural relevance
Creative process
Critical Thinking
Collaboration
Curating
Critique
COMMUNICATION